

IPSE UG Students Enrolled in Fall 2014 through 2017

Summary Table of Changes in IPSE Group C Courses Offered by Dept. of Intermedia Art Science, School of Fundamental Sci. & Eng.

For Fall 2018course registration periods
 * You need to earn credits of Group C courses provided as "required", "elective required" or "elective" for your enrollment year. Please refer to column [A] here below according to your enrollemnt year.
 Also check the relevant pages of your enrollment year's Handbook.

[A]	Number of credits	Number of class hours per week (* a 90-minute long class (per week) is shown as 2 (hours) in the table below)								Current Course Availability by Your Enrollment Year	Note
Curriculum for Students Enrolled in Fall 2014/ 2015/2017		First year		Second year		Third year		Fourth year		O: available X: not available *: conditionally available (see Note section)	
		Fall sem.	Spring sem.	Fall sem.	Spring sem.	Fall sem.	Spring sem.	Fall sem.	Spring sem.	For students enrolled in Fall 2014/ 2015/ 2016	
Research Project B	4						2			O (required)	
Research Project C	4							2		O (required)	* Not available for 2017
Fundamentals of Programming	2				2 firse half					O (elective required)	CHANGED TO spring semester of 2nd year.
Algorithms and Data Structures	2				2					O (elective required)	
Computer Systems	2				2					O (elective required)	
Signal Processing	2					2				O (elective required)	
Research Project A	2					2				O (elective required)	
Acoustic Systems	2					2				O (elective required)	
Multimedia Systems	2						2			O (elective required)	
Human-Computer Interaction	2						2 (inten sive)			O (elective required)	
Image Processing	2								2	O (elective required)	* Not available for 2017
Research Project D	2								2	O (elective required)	* Not available for 2017
Circuit Theory A	2			2						O (elective)	
Information Design: Methods and Applications	2			2						O (elective)	
Fundamentals of Robotics A	2			2						O (elective)	
Electrodynamics	2						2			O (elective)	* originally allocated to spring semester of 2nd year, but from spring 2017, CHANGED TO spring semster of 3rd year. * course cancelled from Spring 2018.
Fundamentals of Visual Expression and Design	2				2					O (elective)	

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		Fall sem.	Spring sem.	Fall sem.	Spring sem.	Fall sem.	Spring sem.	Fall sem.	Spring sem.	For students enrolled in Fall 2014/ 2015/ 2016		
Fundamentals of Robotics B	2				2					O (elective)		
Electronic Circuits	2					2				O (elective)		
Communication Systems	2					2				O (elective)	* Not available for 2018	
Software Engineering	2					2				O (elective)		
Information Telecommunication Systems	2					2				O (elective)	* course cancelled from Fall 2015.	
Introduction to Computer Graphics and Image Processing > Image Engineering Fundamentals	2						2			O (elective)	* originally allocated to fall semester of 3rd year, but from spring 2016, CHANGED TO spring semster of 3rd year. * course name changed from spring 2017.	
Information Theory	2						2 (intensive)			O (elective)	* this course allocated the first half spring semester of the 3rd year. * intensive course.	
Wireless Communication	2						2			O (elective)		
Mobile Communications	2						2			O (elective)		
Information Security Basics	2						2			O (elective)		
Operating Systems	2						2			O (elective)		
Virtual Reality and Communication	2					2				O (elective)	* originally allocated to spring semester of 3rd year, but from spring 2017, CHANGED TO fall semster of 3rd year. * Not available for 2018	
Recording Technology	2						2			O (elective)		
Network Engineering	2							2		O (elective)		
Perceptual Computing	2							2		O (elective)		
Digital System Design	2							4 second-half		O (elective)	* this course allocated the second-half fall semester of the 4th year.	
Advanced Intelligent Software	2							2		O (elective)		
Advanced Image Information	2								2	O (elective)	* Not available for 2017	
Information Integration of Symbols and Patterns	2								2	O (elective)	* Not available for 2017 * Course cancelled.	
Computer Vision and Pattern Analysis	2								2	O (elective)	* Not available for 2017	